

DATE	
GROSS RESULT	
NET RESULT	



YARRAMBAT PARK GOLF COURSE

PLAYER A		HANDICAP		GOLFLINK NO.	
MARKER B		HANDICAP		GOLFLINK NO.	

METRES			HOLE	PLAYER		BLUE		RED	MARKER		RATING	
BLUE	WHITE	RED		A	RESULT	PAR	M'PLAY	PAR	B	RESULT	BLUE	RED
346	326	290	1			4	18	4			7	14
469	448	428	2			5	8	5			14	5
360	342	298	3			4	12	4			11	12
341	320	278	4			4	3	4			10	7
204	171	139	5			3	14	3			12	18
351	315	300	6			4	6	4			13	4
460	445	402	7			5	10	5			15	8
150	118	102	8			3	1	3			8	16
377	335	290	9			4	16	4			3	10
3058	2820	2527	OUT			36		36				

356	342	333	10			4	5	4			5	2
475	435	420	11			5	11	5			16	11
163	153	120	12			3	2	3			9	15
359	342	314	13			4	15	4			6	3
272	262	230	14			4	7	4			17	17
477	462	419	15			5	13	5			18	6
180	163	110	16			3	4	3			4	13
373	356	339	17			4	17	4			2	1
373	345	372	18			4	9	5			1	9
3028	2860	2657	IN			36		37			 SLOPE RATINGS BLUE - 125 WHITE - 122 RED - 125	
3058	2820	2527	OUT			36		36				
6086	5680	5184	TOTAL			72		73				
			H'CAP									
			NETT									

ROUND TIME MUST NOT
EXCEED 4.5 HOURS

PLAYER SIGN		MARKER SIGN	
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THE Grasslands

NTIUMBRIK
The Grasslands Group

YARRAMBAT PARK GOLF COURSE

LOCAL RULES

TO BE READ IN CONJUNCTION WITH THE R&A RULES OF GOLF.

1. OUT OF BOUNDS:

(A) THE FENCE AROUND THE PERIMETER OF THE COURSE IS OUT OF BOUNDS.

(B) GREENSKEEPERS COMPOUND IS OUT OF BOUNDS.

2. BALL IN LAKES: DROP ANOTHER BALL AT POINT OF ENTRY (PENALTY ONE STROKE). (COMPETITION – SEE RULE 17).

3. BALL MUST BE LIFTED AND DROPPED NO NEARER TO THE HOLE WITHOUT PENALTY WHEN:

(A) LYING WITHIN 1 CLUB LENGTH OF A TREE OR SHRUB THAT IS UNDER 2 CLUB LENGTHS IN HEIGHT

(B) BALL IS EMBEDDED

(C) ON A GREEN OR TEE OTHER THAN THE ONE BEING PLAYED

(D) IN A WHEEL MARK

(E) BALL IS IN GROUND UNDER REPAIR (GUR)

(F) WITHIN 2 CLUB LENGTHS OF ANY STRUCTURE WITHIN THE COURSE

(G) ON ANY PATH.

4. MINI GOLF: IF THE BALL IS ON OR OVER THE PATH BOUNDING THE MINI GOLF COURSE. A PENALTY DROP MUST BE TAKEN IN THE NEAREST DROP ZONE (BLUE 'DROP ZONE' STAKE).

PLAYING ETIQUETTE

- PLAYING TIME 2 HOURS 10 MIN PER 9 HOLES.
- ONE SET OF CLUBS PER PLAYER.
- PLAY A PROVISIONAL IF YOUR BALL MAY BE LOST. KEEP SEARCH UNDER 3 MINUTES.
- REPLACE FLAG STICK & LEAVE PUTTING GREEN IMMEDIATELY AFTER PUTTING CONCLUDES.
- MAINTAIN A SAFE GAP TO THE GROUP IN FRONT. 'KEEP UP DON'T HIT UP.'
- SHOUT "FORE" IF A BALL IS IN DANGER OF HITTING OTHERS.
- PLEASE BE MINDFUL OF OUR GREENSKEEPERS AND THEIR WORKSPACE.

COURSE CARE

- DIVOTS - PLEASE TAKE A SAND BUCKET AND FILL DIVOTS.
- PITCH MARKS - REPAIR PITCH MARKS MADE ON GREENS.
- BUNKERS - PLEASE ENTER AND EXIT FROM THE LOWEST POINT AND RAKE THE AREA DISRUPTED.
- RUBBISH - PLACE IN BINS LOCATED AROUND THE COURSE.
- IF TAKING PRACTICE SWINGS, PLAYERS SHOULD AVOID CAUSING DAMAGE TO THE COURSE.
- GOLF BUGGIES MUST NOT BE TAKEN ON GREENS OR TEES.

ANY ISSUES ON COURSE PLEASE CALL THE PRO SHOP IMMEDIATELY